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Hybrid parallel deterministic solver for DG-MOSFETs

Francesco Vecil, José Miguel Mantas

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- Modelling



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- Iterative schemes for the Schrödinger-Poisson block
- Numerical methods for the BTE
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About the scaling

In 1971, the Intel 4004 processor had 1000 transistors, whose channel length was 10000 nm. In 2003 the Intel Pentium IV had 50 million. Nowadays, for instance, Intel's i7-4650U has 1.3 billion transistors, whose channel is 22 nm long. The shortest transistor in the market is 14 nm long.

Why is it important?

Smaller MOSFETs allow for the construction of smaller devices with better performances; moreover, they allow silicon and energy saving, due to the lower voltages needed to switch on or off the transistor.

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We assume invariance of the distrubition function along the perpendicular unconfined dimension.

Dimensional coupling

Electrons are considered as **particles** along the unconfined dimension, as **waves** along the confined dimension.

Deterministic model

We use Boltzmann Transport Equations (BTEs) for the unconfined dimension and steady-state Schrödinger equations for the confined dimension. Hence, we provide a **high-dimensional**, **fully-deterministic** solver, whose goal is to provide reference results for Monte-Carlo or macroscopic solvers, which are faster but coarser.

Electron populations

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Description of the confinement

A set of 1D Schrödinger eigenvalue problems describe the electrons along z.

$$-\frac{\hbar^2}{2}\frac{\mathrm{d}}{\mathrm{d}z}\left[\frac{1}{m_{z,\nu}}\frac{\mathrm{d}\psi_{\nu,p}[V]}{\mathrm{d}z}\right] - q\left(V+V_c\right)\psi_{\nu,p}[V] = \epsilon_{\nu,p}[V]\psi_{\nu,p}[V]$$

Description of the unconfined dimension

The BTEs, one for each pair (ν, p) , along x reads



Electrostatic field

Poisson's equation couples x and z: $-\operatorname{div}_{x,z} [\varepsilon_R \nabla_{x,z} V] = -\frac{q}{\varepsilon_0} (N[V] - N_D).$ Here appears the volume density $N[V] = 2 \sum_{\nu,p} \int_{\mathbb{R}^2} f_{\nu,p} \, \mathrm{d}\mathbf{k} \, |\psi_{\nu,p}[V]|^2.$

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The scattering operator

The scattering operator reads,

$$\mathcal{Q}_{\nu,p}[f] = \sum_{s} \sum_{\nu',p'} \int_{\mathbb{R}^2} \left[S^s_{(\nu',p',k')\to(\nu,p,k)} f_{\nu',p'}(k') - S^s_{(\nu,p,k)\to(\nu',p',k')} f_{\nu,p}(k) \right] \, \mathrm{d}k'.$$

Electron-phonon interactions

For the seven electron-phonon interactions, scattering rates read (up to constants)

$$S^{s,\text{ph}} = \int_0^{L_z} |\psi_{\nu,p}|^2 |\psi_{\nu',p'}|^2 \,\mathrm{d}z \cdot \delta\left(\epsilon_{\nu',p'}^{\text{tot}}(k') - \epsilon_{\nu,p}^{\text{tot}}(k) \pm \text{some energy}\right).$$

Surface roughness

For the SR phenomenon, scattering rates have form (up to constants)

$$S^{s,\text{SR}} = \left| \int_0^{L_z} |\psi_{\nu,p}(x,z)|^2 \, \Delta V(x,z) \, \mathrm{d}z \right|^2 \cdot \frac{1}{\left(1 + \frac{|k-k'|^2}{2}\right)^{3/2}} \cdot \delta\left(\epsilon_{\nu,p}^{\text{tot}}(k) - \epsilon_{\nu,p}^{\text{tot}}(k')\right)$$

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| Meshes | | | |
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Magnitudes are adimensionalized. Wave-vector space uses ellipsoidal variables $(\tilde{k}_x, \tilde{k}_y) = \frac{\sqrt{m_c \kappa_B T_L}}{\hbar} \sqrt{2w(1 + \alpha_\nu w)} \left(\sqrt{m_{x,\nu}} \cos(\phi), \sqrt{m_{y,\nu}} \sin(\phi)\right)$. Globally, the problem spans on a 7-dimensional space:

- (i). The valley $\nu \in \{0, 1, 2\}$.
- (ii). The energy level $p \in \{0, ..., N_{sbn} 1\}$.

(iii). The longitudinal dimension (unconfined) $x_i = i \times \frac{1}{N_x - 1}$.

(iv). The transversal dimension (confined) $z_j = j \times \frac{1}{N_z - 1}$.

(v). The energy
$$w_{\ell} = (\ell + 0.5) \times \underbrace{\frac{w_{\text{max}}}{N_w - 1}}_{\Delta w}$$

(vi). The angle $\phi_m = m \times \underbrace{\frac{2\pi}{N_{\phi}}}_{\Delta \phi}$.

(vii). The time step, adapted following a Courant-Friedrichs-Lewy condition.

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| The Newt | on scheme | | |

Applying a Newton-Raphson scheme to the adimensionalized, discretized Schrödinger-Poisson block leads to iteratively solving a linear system followed by an eigenvalue/eigenvector problem.

The linear system

At iteration k, we refine the potential V by $L^{(k)} V^{(k+1)} = R^{(k)}$, where

$$L^{(k)} V^{(k+1)} = -\operatorname{div} \left[\varepsilon_{\mathsf{R}} \nabla V^{(k+1)} \right] + \int \mathcal{A}^{(k)}(x, z, \zeta) V^{(k+1)}(x, \zeta) \, \mathrm{d}\zeta$$
$$R^{(k)} = -N^{(k)}(x, z) + \int \mathcal{A}^{(k)}(x, z, \zeta) V^{(k)}(x, \zeta) \, \mathrm{d}\zeta.$$

The Schrödinger equation

We compute eigenvalues and eigenvectors of a tridiagonal symmetric matrix:

$$d_j = \left(\frac{\frac{1/4}{m_{z,\nu,i,j-1}} + \frac{1/2}{m_{z,\nu,i,j}} + \frac{1/4}{m_{z,\nu,i,j+1}}}{\Delta z^2} - V_{i,j}\right), \qquad e_j = \left(-\frac{\frac{1/4}{m_{z,\nu,i,j}} + \frac{1/4}{m_{z,\nu,i,j+1}}}{\Delta z^2}\right)$$

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Time discretization

We use the Total-Variation-Diminishing Runge-Kutta scheme of order 3. It is robust, but its explicitness constraints the time stepping.

Partial derivatives

We use fifth-order WENO (non-oscillatory) schemes to approximate them.

Scattering operator

Explicit, but numerically costly, formulae are obtained. For example, for the electron-phonon elastic phenomena, we have

$$\mathcal{Q}_{\nu,p,i,\ell}^{\mu,\min} = \mathcal{C}^{\mu} \sum_{p'=0}^{N_{\text{sbn}}-1} \mathcal{W}_{\nu,p,\nu,p',i} \cdot \mathbb{I}\left(\Gamma_{\nu,p,\nu,p',i,\ell}^{0} \ge 0\right) \times s_{\nu}(w_{\ell}) \cdot \operatorname{LI}\left[\tilde{\Phi}_{\nu,p',i,\ell}^{s}\right] \left(\Gamma_{\nu,p,\nu,p',i,\ell}^{0}\right)$$

and

$$\mathcal{Q}_{\nu,p,i,\ell,m}^{\mu,\text{loss}} = -\mathcal{C}^{\mu} \, 2\pi \cdot \Phi_{\nu,p,i,\ell,m}^{s} \sum_{p'=0}^{N_{\text{sbn}}-1} \mathcal{W}_{\nu,p,\nu,p',i} \times \mathbb{I}\left(\Gamma_{\nu,p,\nu,p',i,\ell}^{0} \ge 0\right) \cdot s_{\nu}\left(\Gamma_{\nu,p,\nu,p',i,\ell}^{0}\right).$$

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Overall design of the solver



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Cuda programming model on GPU



(from book CUDA C Programming Guide)

Some remarks on the Cuda implementation

Fine grain

Fine-grain paradigm exploited as much as possible: many threads, each of them with a light weight.

Shared memory

Use of block's shared memory to minimize reads from DRAM or to load data from DRAM in a coalescent manner.

Bank conflicts

Attention on avoiding bank conflicts when accessing shared memory.

Overlap

Overlapping computations between GPU and CPU whenever data are independent.

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| | Numerical schemes | Experiments | Acknowledgemen |
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| | 000000000 | | |
| Hybrid parallelization on CPU/GPU | | | |

Some remarks on the Cuda implementation

Fine grain

Fine-grain paradigm exploited as much as possible: many threads, each of them with a light weight.

Shared memory

Use of block's shared memory to minimize reads from DRAM or to load data from DRAM in a coalescent manner.

Bank conflicts

Attention on avoiding bank conflicts when accessing shared memory.

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| | Experiments | Acknowledgements |
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| Speedups | | |
| Outline | | |

The model

- Introduction
- Modelling

2 Numerical scher

- Dimensions
- Iterative schemes for the Schrödinger-Poisson block
- Numerical methods for the BTE
- Hybrid parallelization on CPU/GPU

3 Experiments• Speedups

| The model | Numerical schemes | Experiments | Acknowledgements |
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| | Experiments | Acknowledgements |
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| Speedups | | |
| Cuda kernels | | |

| rank | kernel/function name | phase | avg exec time | Gflops/s |
|------|-----------------------------------|-------|---------------|----------|
| 1 | GPU_integrate_PHONONS_loss | BTE | 32.8 ms | 539 |
| 2 | GPU_approx_partf_PHI | BTE | 10.7 ms | 598 |
| 3 | GPU_approx_partf_W | BTE | 10.6 ms | 284 |
| 4 | GPU_approx_partf_X | BTE | 6.66 ms | 389 |
| 5 | GPU_set_fluxes_a3 | BTE | 2.92 ms | 226 |
| 6 | GPU_compute_integrated_pdf_energy | DENS | 1.81 ms | 9 |
| 7 | GPU_integrate_PHONONS_gain | BTE | 2.47 ms | 275 |
| 8 | GPU_perform_RK_2_3 | BTE | 3.59 ms | 28 |
| 9 | GPU_perform_RK_3_3 | BTE | 3.59 ms | 28 |
| 10 | GPU_perform_RK_1_3 | BTE | 2.90 ms | 11 |
| 11 | GPU_compute_Wm1 | BTE | .297 ms | 16 |
| 12 | GPU_integrated_phitilde | DENS | .160 ms | 2 |

Top performance on Tesla 40(c) GPU is 1430 Gflops/s.

The model
Numerical schemes
Experiments
Acknowledgements

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Speedups

Middle-term to-do list for the code

Surface roughness

Complete the analysis of the results with the surface roughness. (In progress, in collaboration with José Miguel Mantas and María José Cáceres.)

GPU implementation

Fully implement the solvers on the GPU to avoid memory transfer between host and graphic card. (In progress, in collaboration with José Miguel Mantas, Pedro Alonso and Antonio Vidal.)

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GRAZIE!

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